In this video, we have a look at how you can create simple Blockouts for your shots that help you plan and imagine the final result.

****Notes:****

* Blender 4.0.2

****Timestamps:****

* 00:00 - Intro
* 00:48 - Basic Character Animations
* 01:47 - Using Markers

****Shortcuts:****

* ****M**** | Adding a Marker on the Timeline