In this exercise, let’s use your newly gained cinematic skills to create 9 blockouts and apply cinematic effects to them.

****Notes:****

* Blender 4.3.0
* Assignment: Create 9 renders, applying three shot scenarios with specified lenses, framing, lighting, and overlays, then share your results to complete Chapter 8.

****Links:****

* [Exercise Wheel](https://pickerwheel.com/pw?id=m8ys8" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)

<https://pickerwheel.com/pw?id=m8ys8>