In this lesson, we explore creating cinematic effects like vignette, chromatic aberration, and bloom in Blender, leveraging the compositor and render settings to replicate artistic lens imperfections.

****Notes:****

* Blender 4.0.0

****Links:****

* [Recreate Bloom Menu in Blender 4.2](https://youtu.be/W6Yl5Cwq5XE?si=z_Zc8MZCLjIpKWhi" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)+

<https://youtu.be/W6Yl5Cwq5XE?si=z_Zc8MZCLjIpKWhi>

****Timestamps:****

* 00:00 - Intro
* 00:18 - Lens Imperfections
* 02:17 - Vignette in Compositor
* 04:24 - Chromatic Aberration
* 05:30 - Glow & Bloom
* 06:33- Outdated Bloom Menu
* 07:02 - Outro