Let’s explore the topic of aspect ratios, cinematic formats, and frame rates, focusing on their artistic and practical uses in visual storytelling.

****Notes:****

* Blender 4.0.0

****Timestamps:****

* 00:00 - Intro
* 00:08 - Aspect Ratio
* 00:44 - History of Formats
* 02:50 - Uses
* 03:51 - Aspect Ratio in Blender
* 04:39 - Framerate
* 06:00 - Outro