More than anything else in your 3D art work, composition requires planning. Let’s have a look at how to approach this phase.

****Notes:****

* Blender 4.0.0

****Timestamps:****

* 00:00 - Intro
* 00:11 - Don’t Forget the Depth
* 00:37 - Avoid Tangencies
* 01:34 - Avoid Disbalance
* 02:31 - Crop
* 03:08 - Don’t Cut at Joints
* 03:34 - Don’t Compose without Purpose