Apart from the shape of your composition, there are also other underlying rules that will make your shots so much more compelling.

****Timestamps:****

* 00:00 - Intro
* 00:20 - Weight
* 03:31 - Positive / Negative Space
* 04:58 - Leading the Eye
* 08:25 - Framing
* 10:28 - Rhythm
* 12:03 - Big / Medium / Small
* 14:03 - Recap

****Links:****

* ["Primary, Secondary and Tertiary Shapes" by Neil Blevins](https://youtu.be/6IojuePYIHo?si=tahuOsN7gUUyvae0" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)
* ["The Secret of Making High-Quality Art" by Gleb Alexandrov](https://youtu.be/qMH_J_vcoqE?si=1sKm6glR5xPeYeH_" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)

<https://youtu.be/6IojuePYIHo?si=tahuOsN7gUUyvae0>

<https://youtu.be/qMH_J_vcoqE?si=1sKm6glR5xPeYeH_>