Composition of a shot can have many shapes. Let’s have a look at some of the most common ones in this lesson.

****Timestamps:****

* 00:00 - Intro
* 00:09 - Attribution
* 00:46 - Pyramid Composition
* 01:22 - V-Shape
* 02:04 - Radiating
* 02:36 - Circular
* 03:09 - C-Shape
* 04:06 - Diagonal
* 05:02 - Balanced
* 05:39 - Unbalanced
* 05:56 - L-Shape
* 06:17 - S-Curve
* 07:49 - Recap

****Links:****

* [Mitch Leeuwe Instagram](https://www.instagram.com/mitchleeuwe/" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)
* [Mitch Leeuwe Patreon](https://www.patreon.com/mitchleeuwe" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)

<https://www.instagram.com/mitchleeuwe/>

<https://www.patreon.com/mitchleeuwe>