In this lesson, let’s take a look at how to render out an image sequence outside of Blender.

****Notes:****

* Blender 4.2.2

****Timestamps:****

* 00:00 - Intro
* 00:12 - Render Output settings
* 01:43 - Output
* 02:52 - EXR
* 03:25 - Eevee settings
* 04:04 - Converting image sequences into video
* 05:35 - Including audio in render

****Links:****

* [DJV Player](https://darbyjohnston.github.io/DJV/" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)

<https://darbyjohnston.github.io/DJV/>