In this video, we dive into the very basics of Blender, from the UI to the various Viewport Menus.

****Notes:****

* Blender 4.2.2 was used for this Chapter

****Timestamps:****

* 00:00 - Intro
* 00:53 - Basic UI & Manipulation
* 04:15 - Layouts & Windows
* 05:37 - Viewport Menus

****Links:****

* [Blender](https://blender.org/" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)

<https://blender.org/>

* [Blender Artists Forum](https://blenderartists.org/" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank)

<https://blenderartists.org/>

****Shortcuts:****

* ****C**** | Paint Selection