Let’s have a look at how I created the combat sequence for the course’s trailer.

****Timestamps:****

* 00:00 - Intro
* 00:28 - Scene Breakdown
* 01:38 - Lighting
* 03:42 - Camerawork
* 06:27 - Editing

****Links:****

* [Mixamo](http://www.mixamo.com/" \t "_blank)
* [ActorCore](https://actorcore.reallusion.com/" \t "_blank)

<https://actorcore.reallusion.com/>