In reality you’ll often want to modify your scene from shot to shot. Creating multiple scenes in one .blend file will make this process much easier to manage.

****Notes:****

* Blender 4.0.2

****Timestamps:****

* 00:00 - Intro
* 00:17 - Scene in Blender
* 01:28 - Making a New Scene
* 03:03 - Editing Scenes
* 03:55 - Linked Scenes
* 04:45 - Copy Scene Settings
* 06:06 - Scene Duplicate
* 06:30 - Using Multiple Scenes in Sequencer

****Shortcuts:****

* ****Shift + E**** | Access the Extrapolation Menu