Here you can find the info about the tools and the computer system I was using while recording the tutorials for this course.

## ****Tools****

In order to follow this course, all you need are Blender and Krita, which are free tools. In each lesson, I added a note underneath the video which Blender version I'm using in this specific video.

****Links:****

* [Blender](https://www.blender.org/download/" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank) https://www.blender.org/download/
* [Krita](https://krita.org/en/" \t "https://academy.cgboost.com/courses/master-cinematic-storytelling-in-blender/lectures/_blank) https://krita.org/en/

## ****My System Specs****

Below you can see the system specs I used not only for this course but also for making my short film Heroes of Bronze. It’s not a particularly high-end setup, and you don’t need a high-end computer in order to take this course. The scenes are usually simple and lightweight enough to give good performance in viewport even on medium setups.

****System:****

* OS: Windows 11
* CPU: AMD Ryzen 9 5900X
* GPU: NVIDIA GeForce RTX 3080
* RAM: 64 GB